When you think of operating portable, the first images that come to mind are probably of working the bands from a car, or taking your gear along on a hike. That’s not the case for the Parachute Mobile team. When they go portable, they do it from as high as 18,000 feet in the air — and all the way down to Earth.

In 2008, Mark Meltzer, AF6IM, and Michael Gregg, KF6WRW, were on the N6NFI 2 meter repeater and started talking about their mutual love of skydiving. Mark explained, “We chatted about ways to combine ham radio and skydiving, and that led to formation of the Parachute Mobile group. We were surprised and very pleased to see non-jumper hams express a strong interest in participating.” Eventually they were meeting up for jumps, which they call “missions,” with a team of on-the-ground support in addition to the jumpers.

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Jen Gilfort

These hams take operating portable to a whole new level — the skies.

The Parachute Mobile Team

Today, Parachute Mobile has completed 22 missions, jumping from airplanes over the greater San Francisco Bay area (see the lead photo). All but three of their missions have taken place at Bay Area Skydiving in Byron Airport, in Byron, California. They typically start their annual schedule with missions in April, and end the year in October, with Pacificon, ARRL’s Pacific Division Convention (see Figure 1). This event is the highlight of their yearly jump schedule, where they try to establish contact with hams at the convention. Four to six volunteers set up a table where attendees can stop and watch the live video stream and APRS feed as the team parachutes to Earth, making contacts all the while. They also have a GOTA (“Get On The Air”) station set up, so convention-goers can make QSOs with jumpers right from Pacificon.

Rob Fenn, KC6TYD, is the team leader. He joined Parachute Mobile as a non-jumping ham, but soon started training to join his friends in the air. He recently celebrated his 100th jump and is officially Jumper 3 on the team. Rob took over team leadership from Jon Gafaell, K6OJ.

Explaining his transition from the ground to the air, Rob said, “When Parachute Mobile started, I would never have thought I’d be one of the jumpers. I always thought that skydiving was for the elite. But I took the course and off I went. Or should I say up I went? I’m loving it!”
In the air with him are Mark, AF6IM, and Michael, K6FWRW — Jumpers 1 and 2, respectively. Mark is an electrical engineer and lawyer working in surgical robotics, and Michael is an engineer working in robotics. Jim Wilson is Jumper 4. Jim is studying for his Canadian ham license, and helps shoot air-to-air photos and videos while skydiving. He’s also an active-duty RCAF Captain, and holds the record for the most jumps in Canada in a 24-hour period.

**Behind the Scenes**

On the ground, the support team handles “jumper prep,” monitoring the weather, updating the website so interested hams know what’s going on, logging, managing video streams and APRS data, and photography.

“Operating as a Parachute Mobile station is incredibly fun and exciting. Each jump takes a lot of prep work and safety checks,” Mark said. “Our extensive radio gear cargo must not interfere with the operation of our parachute gear. There are a lot of wires, tape, tie wraps, clips, snag points, and other hazards associated with our radio gear and we have to be very careful how everything is rigged. A snag or inadvertently trapped line can be fatal.” Mark and some of his gear can be seen in Figure 2.

Michael Wright, K6MFW, is a NASA engineer who coordinates the live video for the team (see Figure 3). “You should see his command post,” Rob said. “It literally looks like a NASA monitoring station with all his video monitors and computers.” Michael’s also a skydiver with 950 jumps, but hasn’t made radio jumps with the team yet. “I’d sure like to,” he said. “I haven’t jumped in some years — I’ve been busy with ballroom dancing.”

Mike Pechner, NE6RD, serves as the designated “data dude” on the team. He helped get the team’s physio-telemetry gear up and running, which sends GPS info and APRS biotelemetry data through an IGate (Internet Gateway). Scott Miller, N1VG, of Argent Data Systems, wrote a special firmware for a T3-301 5 W transceiver with Integrated Tracker3 to “talk” to the SpO2 oxygen level and heart rate sensor. Mike also built the team’s portable weather station and APRS data logger that is used during missions. He is a software engineer.

Working dropzone ground support are Marita Cooper, KI6QQX, and Christine Pastrikas, KK6PNV (see Figure 4). Christine said, “The jumper preparation is exciting. So many things to do before each jump; it’s exhilarating. The group’s collective knowledge is incredible when putting their minds together. The things they come up with are amazing.”

**Up, Up, and Away**

In the air, jumpers make QSOs via radios tucked into modified tactical vests. The APRS, GPS, and battery are tucked away in the jumper’s jumpsuit. Then there’s a GoPro camera mounted on the jumper’s chest, and a transmitter on his foot (see Figure 5). When preparing the equipment, it’s crucial to eliminate any snag points so the jumpers are safe, and still have visual and physical access to their parachute gear (see Figure 6).

For 2 meter contacts, the jumpers use a Kenwood TH-F6, because of its dual receive feature, which allows the team to transmit one-way messages to the jumper on a separate frequency that doesn’t interrupt the QSOs. Mark has been using a

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**Figure 2 — Mark, AF6IM, and some of his gear.**

**Figure 3 — Michael Wright, K6MFW, at his command post, coordinating live video for the team.**

**Figure 4 — Christine Pastrikas, KK6PNV, working dropzone ground support.**

**Figure 5 — Jumper 2, Michael Gregg, KF6WRW, taping a transmitter to his foot.**
Yaesu FT-817 in a modified chest pack to make 10 meter contacts. It’s been successful for local contacts, but conditions haven’t proven great for DX. Not to be thwarted by poor 10 meter propagation, Mark worked high altitude QSOs with hams in Japan through the WW6BAY D-STAR UHF repeater last October.

The jumpers use a shorthand of typical QSO etiquette, honed over the course of dozens of jumps. Obviously, the jumper doesn’t have the ability to log contacts during the descent. One of the jumpers’ radios is used to receive only, and the audio is patched into a small recorder that captures the call signs. There is, of course, interference, and there are often busted call signs, so the teams ask that anyone who contacted them confirm via their website or e-mail.

Making the Most of Hang Time

For each jump, the jumpers open their parachutes as early as possible in order to have more “hang time” to spend operating. This is called “high altitude high opening,” or HAHO, and is different than when they would normally open their parachutes. On a typical freefall skydive, exit and opening altitudes are approximately 14,000 feet and 3000 feet, respectively. The team has made HAHO radio jumps from as high as 18,000 feet. For HAHO, the jumpers deploy their ‘chutes after about 5 seconds of freefall, putting them under an open canopy about 1500 feet below their exit altitude, slowing their descent and allowing for relatively leisurely operating. This gives them between 10 to 15 minutes of hang time.

There’s even a connection between the jumpers and their APRS feed, which also tracks biotelemetry data, displaying their blood oxygen levels and heart rates. This feature initially arose out of necessity, as a safety requirement when a 20,000-foot jump is made, which the team hopes to do one day.

“At these heights, the partial pressure of oxygen is low and the jumper is susceptible to hypoxia, which alters the jumper’s mental state,” Rob explained.

To prevent this, skydivers breathe oxygen on the ascent for jumps at an altitude higher than 18,000 feet. The addition of biotelemetry data means that now people can watch the divers’ progress via APRS.fi and track their location, altitude, heart rate, and oxygen saturation as well as watching the live video stream.

The team makes and sends custom QSL cards after every mission. The cards feature Parachute Mobile jumpers hovering above the ground from colorful parachutes during the mission, seen in Figure 6.

The Mission of Parachute Mobile

While some might think the appeal of Parachute Mobile lies in the adrenaline rush, the team keeps coming together for the sense of community they’ve built. “The best part of Parachute Mobile for me is our team camaraderie,” Mark explained. “Many of our members do not jump, but we all share a strong interest in ham radio and get along wonderfully. Everybody has a job to do and every job is important. We are a diverse group in age, ethnicity, and tech savvy that unites into a cohesive team for every mission.”

The connection the team makes with hams on the ground is an unexpected bonus.